rac the	;e	+0 2p	Name Roll one die. Color in one square above that number each time it is rolled. The first number to reach the top of the graph wins.					
	·		• •		. 			

Roll TWO dice. Add the numbers together and colour in one square above that number each time it is rolled. The first number to reach the top of the graph wins!

2	3	4	5	6	7	8	9	10	11	12